PATENTS


US8108829: Method for automating variables in end-user programming system, 2012

US7987446: Method for automating variables in end-user programming system, 2011

US5710894: Dynamic classes and graphical user interface for same, 1998

US5678013: Multi-type subroutines for graphical rewrite rules, 1997

US5566295: Extensible simulation system and graphical programming method, 1996

CONFERENCE CHAIRS

IEEE Symposium on Visual Languages and Human-Centric Computing, San Jose, CA, September 2013.


KEYNOTES


Playground Project Workshop, Oporto, Portugal, April, 2001.


OzCHI Conference, Hamilton, New Zealand, November 1996.

BOOKS


PUBLICATIONS


PRESENTATIONS
Invited "End-user creation of custom assistance" at “End-user Interactions with Intelligent and Autonomous Systems” Workshop, CHI, Austin, TX, May 2012.


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<thead>
<tr>
<th>Event Type</th>
<th>Title</th>
<th>Location/Date</th>
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<tr>
<td>Seminar</td>
<td>&quot;Bringing Programming to Non-programmers,&quot;</td>
<td>Pontifícia Universidade Católica PUC-Rio, Rio de Janeiro, Brazil, October 2000</td>
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<tr>
<td>Panel</td>
<td>&quot;Is ActiMates Barney Ethical?&quot;</td>
<td>CHI, Pittsburgh, PA, May 1999</td>
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<tr>
<td>Seminar</td>
<td>&quot;Visual Interactive Simulations,&quot;</td>
<td>Seminar on People, Computers, and Design, Stanford University, April 1999</td>
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*earlier presentations have been omitted*